

## Avatar: Pandora Rising

Recruit Reward Chests Probability Rates

Reward Chest					
Beginner Reward Chest (Village Hall/Command Center Level 0-2)					
1 Pull of:					
Rarity	# of Troop Shards		Probability		
	Minimum	Maximum			
Common	2	5	47.32%		
Uncommon	2	5	9.46%		
Common	10		2.37%		
Uncommon	10		0.47%		
Rarity	# of Commander Shards		Probability		
	Minimum	Maximum			
Common	2	5	28.39%		
Common	10		1.89%		
Uncommon	2	5	9.46%		
Uncommon	10		0.83%		
Contains					
Rarity	Na'vi		RDA		
Common	Archers	Hunting Party	RPG Infantry	RPG Squad	
	Viperwolves	Arrow Storm	Troopers	Concussion Blast	
	Viperwolf Pack		Trooper Squad		
	Vineya	Tur'tan	Kung	Hester	
	Nanti		Connors		
Uncommon	Guardian		AMP		
	Tse'ney		Chacon		
Basic Reward Chest (Village Hall/Command Center Level 3-9)					
1 Pull of:					
Rarity	# of Troop Shards		Probability		
	Minimum	Maximum			
Common	2	5	21.82%		
Uncommon	2	5	21.82%		
Rare	2	5	0.22%		
Epic	2	5	0.22%		
Common	10		4.36%		
Uncommon	10		4.36%		
Rare	10		0.04%		
Epic	10		0.04%		
Rarity	# of Commander Shards		Probability		
	Minimum	Maximum			
Common	2	5	13.09%		
Common	10		2.62%		
Uncommon	2	5	26.18%		
Uncommon	10		5.24%		
Contains					
Rarity	Na'vi		RDA		
Common	Archers	Hunting Party	RPG Infantry	RPG Squad	
	Viperwolves	Arrow Storm	Troopers	Concussion Blast	
	Viperwolf Pack		Trooper Squad		
	Vineya	Tur'tan	Kung	Hester	
	Nanti		Connors		
Uncommon	Guardian	Forest Banshee	AMP	Field Barracks	
	Viperwolf Den	Paradise Needler	Bunker	Grenadier	
	Puffball Tree		RPG Station		
	Tse'ney	Tserat	Chacon	Sully	
	Omolu	Entok	Shen	Levson	
	Ralun	Aira	Drennek	Chiang	
	Rare	Tukru Fighters		Hornet Scout	
Epic	Titanothere		Scorpion Gunship		
Standard Reward Chest (Village Hall/Command Center Level 10+)					
1 Pull of:					
Rarity	# of Troop Shards		Probability		
	Minimum	Maximum			
Common	2	5	11.67%		
Uncommon	2	5	23.11%		
Rare	2	5	9.69%		
Epic	2	5	2.43%		
Common	10		0.83%		
Uncommon	10		1.89%		
Rare	15		0.32%		
Epic	30		0.07%		
Rarity	# of Commander Shards		Probability		
	Minimum	Maximum			
Common	2	5	11.85%		
Uncommon	2	5	22.78%		
Rare	2	5	9.05%		
Epic	2	5	2.28%		
Common	10		0.65%		
Uncommon	10		2.22%		
Rare	15		0.94%		
Epic	30		0.22%		
Contains					
Rarity	Na'vi		RDA		
Common	Archers	Hunting Party	RPG Infantry	RPG Squad	
	Viperwolves	Arrow Storm	Troopers	Concussion Blast	
	Viperwolf Pack		Trooper Squad		
	Vineya	Tur'tan	Kung	Hester	
	Nanti		Connors		
Uncommon	Guardian	Forest Banshee	AMP	Field Barracks	
	Viperwolf Den	Paradise Needler	Bunker	Grenadier	
	Puffball Tree	Hellswarm	RPG Station	Gas Grenade	
	Slingbats		Infantry Nest		
	Tse'ney	Tserat	Chacon	Sully	
	Omolu	Entok	Shen	Levson	
	Ralun	Aira	Drennek	Chiang	
	Tse'ng		Aisatar		
	Rare	Tukru Fighters	Fire Thrower	Hornet Scout	Ripper
		Kran Assault		Missile Strike	
Swan'ara		Vokan	Casey	Reza	
Maratu		Morang	Stack	Madaki	
Sukat		Eylukan	Spelman	Volodin	
Epic	Lunapey	Kiralu	Budan	Sakai	
	Ruke		Castro		
	Titanothere	Direhorse Rider	Scorpion Gunship	Flame Boss	
	Tsu'tey	Jakesully	Wainfleet	Quaritch	
Zumkana	Neytiri	Augustine	Morgado		
Mo'at	Okwata	Balogun	Selfridge		

Elite Chest			
Elite Chest			
3 Pulls of:			
Rarity	# of Troop Shards		Probability
Common	5	8	12.29%
Common	10		0.17%
Common	100		0.02%
Uncommon	5	8	24.68%
Uncommon	10		0.28%
Uncommon	100		0.03%
Rare	5	8	9.73%
Rare	15		0.24%
Rare	100		0.03%
Epic	5	15	2.35%
Epic	30		0.14%
Epic	100		0.02%
Rarity	# of Commander Shards		Probability
Common	5	8	12.37%
Common	10		0.10%
Common	100		0.01%
Uncommon	5	8	24.62%
Uncommon	10		0.35%
Uncommon	100		0.04%
Rare	5	8	9.33%
Rare	10		0.59%
Rare	100		0.07%
Epic	5	15	2.04%
Epic	30		0.42%
Epic	100		0.05%
1 Pull of:			
Rarity	# of Troop Shards		Probability
Common	5		1.60%
Uncommon	5		2.56%
Rare	5		0.66%
Epic	5		0.12%
Rarity	# of Commander Shards		Probability
Common	5		0.55%
Uncommon	5		1.83%
Rare	5		0.93%
Epic	5		0.15%
Rarity	Woodsprites/Credits		Probability
Common	125		30.53%
Common	250		30.53%
Common	500		30.53%
1 Pull of:			
Rarity	Woodsprites/Credits		Probability
Common	500		14.29%
Common	800		46.43%
Common	1250		28.57%
Common	2500		8.57%
Common	5000		2.14%
Contains			
Rarity	Na'vi		RDA
Common	Archers	Hunting Party	RPG Infantry
	Viperwolves	Arrow Storm	Troopers
	Viperwolf Pack		Trooper Squad
	Vineya	Tur'fian	Kung
Uncommon	Nanti		Connors
	Guardian	Forest Banshee	AMP
	Viperwolf Den	Paradise Needler	Bunker
	Puffball Tree	Hellswarm	RPG Station
	Slingbats		Infantry Nest
	Tseratey	Tserat	Chacon
	Omolu	Entok	Shen
	Raun	Alira	Dramnek
Rare	Tioang		Ashatar
	Tukru Fighters	Fire Thrower	Home1 Scout
	Ikran Assault		Missile Strike
	Shin'ara	Yokan	Casey
	Maratu	Merang	Stojack
Epic	Sukal	Eytukan	Spellman
	Lunapey	Kiraku	Buldan
	Ruka		Castra
	Titanohere	Direhorse Rider	Scorpion Gunship
Tsu'ley	Jakesully	Wainfleet	
Zumkaria	Neytiri	Augustine	
Mo'at	Ukawa	Balogun	
			Flame Boss
			Quaritch
			Morgado
			Selfridge

Troop Chest				
Troop Chest				
2 Pulls of:				
Rarity	# of Troop Shards		Probability	
Common	5	8	24.58%	
Common	10		0.95%	
Common	100		0.04%	
Uncommon	5	8	49.37%	
Uncommon	10		0.56%	
Uncommon	100		0.07%	
Rare	5	8	19.46%	
Rare	15		0.49%	
Rare	100		0.06%	
Epic	5	15	4.71%	
Epic	30		0.28%	
Epic	100		0.03%	
1 Pull of:				
Rarity	# of Troop Shards		Probability	
Common	5		1.65%	
Uncommon	5		2.64%	
Rare	5		0.68%	
Epic	5		0.13%	
Rarity	# of Raw Materials		Probability	
Common	20		47.45%	
Common	40		47.45%	
1 Pull of:				
Rarity	# of Raw Materials		Probability	
Common	20		33.33%	
Common	50		33.33%	
Common	80		33.33%	
Contains				
Rarity	Na'vi		ROA	
Common	Archers	Hunting Party	RPG Infantry	RPG Squad
	Viperwolves	Arrow Storm	Troopers	Concussion Blast
	Viperwolf Pack		Trooper Squad	
Uncommon	Guardian	Forest Banshee	AMP	Field Barracks
	Viperwolf Den	Paradise Needler	Bunker	Grenadier
	Puffball Trees	Hellswarm	RPG Station	Gas Grenade
	Singobats		Infantry Nest	
Rare	Tukru Fighters	Fire Thrower	Hornet Scout	Ripper
	Ikan Assault		Missile Strike	
Epic	Titanothera	Direhorse Rider	Scorpion Gunship	Flame Boss

Commander Chest				
Commander Chest				
2 Pulls of:				
Rarity	# of Commander Shards		Probability	
Common	5	8	24.73%	
Common	10		0.21%	
Common	100		0.03%	
Uncommon	5	8	49.23%	
Uncommon	10		0.70%	
Uncommon	100		0.09%	
Rare	5	8	16.67%	
Rare	15		1.19%	
Rare	100		0.15%	
Epic	5	15	4.08%	
Epic	30		0.84%	
Epic	100		0.10%	
1 Pull of:				
Rarity	# of Troop Shards		Probability	
Common	5		0.58%	
Uncommon	5		1.93%	
Rare	5		0.98%	
Epic	5		0.15%	
Rarity	# of Marks		Probability	
Common	150		19.27%	
Common	250		57.81%	
Common	500		19.27%	
1 Pull of:				
Rarity	# of Marks		Probability	
Common	150		20.00%	
Common	250		60.00%	
Common	500		20.00%	
Contains				
Rarity	Na'vi		RDA	
Common	Vineya	Tur'itan	Kung	Hester
	Nanti		Connors	
Uncommon	Tsentey	Tserat	Chacon	Sully
	Omolu	Entok	Shen	Levson
	Ralun	Alira	Drennek	Chang
	Tioang		Alhatar	
Rare	Swin'ara	Vokan	Casey	Reza
	Maratu	Morang	Stojack	Madaki
	Sukal	Eytukan	Spellman	Volodin
	Lunapey	Kirau	Bludan	Sakai
	Ruke		Castro	
Epic	Tsu'tey	Jakesully	Wainfleet	Quantich
	Zumkana	Neytiri	Augustine	Morgado
	Mo'at	Ukawa	Batogun	Selfridge

**Featured Troop/Commander Chests**

**Featured Troop/Commander Chest**

1 Pull of:		
# of Troop Shards	Probability	
4	26.53%	
5	70.73%	
15	20	2.65%
100	0.09%	

**Riviera's Hell Trucks Chest**

1 Pull of:			
Troop	# of Troop Shards	Probability	
DD-45 Harrower	4	0.81%	
Ripper	4	3.25%	
Troopers	4	9.74%	
DD-45 Harrower	5	3.90%	
Ripper	5	16.24%	
Troopers	5	48.71%	
DD-45 Harrower	15	20	0.97%
Ripper	15	20	4.06%
Troopers	15	20	12.18%
DD-45 Harrower	100	0.01%	
Ripper	100	0.03%	
Troopers	100	0.10%	

**Ikrans of Rawm Chest**

1 Pull of:			
Troop	# of Troop Shards	Probability	
Ikan Assault	4	2.75%	
Banshee Flight	4	2.75%	
Forest Banshee	4	8.26%	
Ikan Assault	5	13.77%	
Banshee Flight	5	13.77%	
Forest Banshee	5	41.32%	
Ikan Assault	15	20	3.44%
Banshee Flight	15	20	3.44%
Forest Banshee	15	20	10.33%
Ikan Assault	100	0.03%	
Banshee Flight	100	0.03%	
Forest Banshee	100	0.08%	